

KENTUCKY LOTTERY CORPORATION

RULES AND REGULATIONS

**“KENTUCKY 5
With Extra”**

5 of 39

**Adopted September 23, 2022
Amended November 10, 2023
Amended March 29, 2024**

KENTUCKY LOTTERY CORPORATION

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**“KENTUCKY 5”
With Xtra**

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1. CREATION

Pursuant to the laws creating and governing the Kentucky Lottery Corporation, there is hereby created a Draw Game, hereinafter called “Kentucky 5”, which shall be conducted pursuant to these Rules and Regulations and KRS Chapter 154A, and shall continue until the President publicly announces a termination date.

2. GENERAL PROVISIONS

Kentucky 5 tickets are governed by these Game Rules and Regulations and the “Draw Game General Rules”, which are incorporated herein by reference in their entirety. **The Draw Game General Rules together with these Game Rules and Regulations govern all matters and claims relating to Kentucky 5 including tickets, transactions, drawings, prizes, and prize claims. These Rules contain the sole and exclusive remedy for such claims.** The purchase of “Kentucky 5” through the KLC’s website at kylottery.com (“iLottery”) is governed by the Rules for the iLottery Purchase of Draw Games and the iLottery Terms of Use, which are incorporated, by reference, in addition to these rules. The wager type options, wager amount options, maximum wager amount, and other features of the game may differ from retail or be limited on iLottery.

3. KENTUCKY 5 DEFINITIONS

The following words and terms shall have the following meaning unless otherwise indicated:

- (a) **Kentucky 5 Drawing** – A Draw Game Drawing which collectively refers to the process of randomly selecting, by computer, five (5) numbers from a field of one (1) to thirty-nine (39), which determines the Kentucky 5 Winning Numbers and which shall be used to determine winning Kentucky 5 plays.
- (b) **Kentucky 5 Winning Numbers** – the Draw Game Winning Numbers which are the five (5) numbers from a field of thirty-nine (39) numbers, randomly selected

at each Kentucky 5 Drawing, which shall be used to determine winning Kentucky 5 plays contained on Tickets.

- (c) **Xtra Option** – The Kentucky 5 option whereby a player, by paying an additional one dollar for each Kentucky 5 play wagered, may be entitled to receive a larger prize for matching three (3) or four (4) of the Winning Numbers or may be entitled to receive a fixed two dollar (\$2.00) prize for matching two (2) of the Winning Numbers. When the Xtra option has been selected, the player will receive a computer-selected multiplier number of 2X, 3X, 4X or 5X assigned to each play wagered. When a player wins a prize Matching three (3) or four (4) of the Winning Numbers, the prize identified in Section 8 of this document will be multiplied by the Multiplier number assigned to that winning play. When the Xtra option has been purchased, correctly matching two (2) Winning Numbers from the field of one (1) through thirty-nine (39) shall entitle the player to a fixed prize of \$2.00 as set forth in Section 8 of this document. The fixed \$2.00 prize shall not be multiplied by the Xtra multiplier number assigned to the play.

- (d) **Kentucky 5 Ticket (or “Ticket”)** – A Kentucky 5 Ticket (or Exchange Ticket), if produced by a Retailer in an authorized manner, is a Draw Game Ticket and contains one (1) to five (5) separate plays each containing an alpha character (A, B, C, D and E), followed by five (5) selected numbers between one (1) and thirty-nine (39), “QP” if Quick Pick was selected for a play, drawing date(s), the total amount wagered per Ticket, and the validation serial number data; “Xtra” if the Xtra option has been selected for at least one (1) play, a computer-selected Multiplier of 2X, 3X, 4X or 5X assigned to each play wagered if Xtra option has been selected for that play, and any other information deemed necessary by the Lottery. This Ticket shall be the only valid proof of the player’s purchase and shall be the only valid receipt for claiming or redeeming a prize. A Kentucky 5 Ticket, if purchased through the KLC’s website at kylottery.com, is an iLottery Draw Game Ticket and means an electronic or virtual Ticket or play which conforms to the requirements of the Rules for the iLottery Purchase of Draw Games, the iLottery Terms of Use, and all applicable laws.

4. GENERAL DESCRIPTION AND HOW TO PLAY

The purpose of the Kentucky 5 game shall be to determine winners from Kentucky 5 Ticket holders matching three (3), four (4), or five (5) numbers from a field of one (1) through thirty-nine (39) with the Kentucky 5 Winning Numbers drawn in the Kentucky 5 Drawing. Correctly matching three (3), four (4) or five (5) Kentucky 5 Winning Numbers from the field of one (1) through thirty-nine (39) shall entitle the ticket holder to a prize hereinafter identified in Section 8 of this document. Matching five (5) of the Kentucky 5 Winning Numbers shall entitle the player to the Jackpot prize. Jackpot prizes shall start at forty thousand dollars (\$40,000) and shall increase by a minimum of five thousand dollars

(\$5000) for each successive Kentucky 5 drawing held without a Jackpot winner (the “estimated Jackpot prize”).

The KLC shall advertise the estimated Jackpot prize prior to any drawing. The KLC may increase or decrease the starting Jackpot prize amount or the minimum increase for each successive Kentucky 5 Drawing, based on sales of the game, effective at any time following the next drawing following the action taken by the KLC to increase or decrease the amounts. The estimated Jackpot prize is not a guaranteed Jackpot amount, and the actual Jackpot prize amount may vary from the estimated amount based on actual sales.

To play Xtra with Kentucky 5, players purchase a Kentucky 5 wager and then choose to add the Xtra option for an additional wager amount of one dollar (\$1) per play. When the Xtra option has been purchased, a player will receive a computer-selected multiplier number of 2X, 3X, 4X or 5X assigned to each play wagered. When a player wins a prize Matching three (3) or four (4) of the Winning Numbers, the prize identified in Section 11 of this document will be multiplied by the Multiplier number assigned to that winning play. When the Xtra option has been purchased, correctly matching two (2) Winning Numbers from the field of one (1) through thirty-nine (39) shall entitle the player to a fixed prize of \$2.00 as set forth in Section 11 of this document. The fixed \$2.00 prize shall not be multiplied by the Xtra multiplier number assigned to the play.

5. TICKET PRICE

The wager amount for Kentucky 5 Tickets is one dollar (\$1.00) per play. The Xtra option is one dollar (\$1.00) per play in addition to the cost of the Kentucky 5 Ticket. The KLC reserves the right to set a maximum ticket price.

6. RESTRICTIONS FOR KENTUCKY 5 TICKETS AT RETAIL

- (a) Kentucky 5 Tickets may be purchased for two (2), three (3), four (4), five (5), six (6), seven (7) fourteen (14), or twenty-one (21) consecutive drawings (known as “Multi-Draw”), starting with the next available drawing. Kentucky 5 Multi-Draw wagers shall be eligible for Exchange tickets. The Kentucky 5 exchange ticket for a wager that included the Xtra add-on shall contain the same multiplier number per play as assigned to that play on the original Ticket;
- (b) A Kentucky 5 with Xtra wager is available for “Play It Again.” When “Play It Again” is selected for a Kentucky 5 ticket that included the Xtra add-on, the Kentucky 5 game numbers on the new wager shall be the same as the numbers from the replayed wager. However, a new Xtra multiplier shall be randomly assigned on the new ticket for each play with the Xtra add-on.

- (c) A Kentucky 5 Ticket that does not include Xtra purchased from a Retailer may be canceled on the same day the Ticket was issued and only from the Retailer from whom the Ticket was purchased. A Ticket purchased prior to that day's draw break must be cancelled within sixty (60) minutes after being issued or prior to the draw break, whichever first occurs. A Ticket issued after the draw break must be canceled within sixty (60) minutes after being issued, but in no event after the close of the Retailer's business day or the close of the Lottery's business day, whichever occurs first. A Kentucky 5 Ticket with Xtra cannot be cancelled.
- (d) The maximum Ticket price allowed for any Kentucky 5 ticket purchased from a Retailer is \$250.00.

7. TIME, PLACE AND MANNER OF CONDUCTING DRAWING

- (a) **Time of Drawing** – Kentucky 5 Drawings shall take place once each day at approximately 10:58 p.m. ET or at such other time announced by the Lottery.

8. DETERMINATION OF KENTUCKY 5 PRIZE WINNERS, PRIZE LIABILITY LIMIT AND PROBABILITY OF WINNING

- (a) The following table sets forth the prize categories and probability of winning a prize in Kentucky 5 (rounded to the nearest whole number). The Match 2 prize and Multiplier are available with the purchase of the Xtra Add-On Feature:

Base Game			Xtra Add-On Feature			
Match	Odds	Prize	2X 1:4	3X 1:4	4X 1:4	5X 1:4
Match 5	1: 575,757	Jackpot				
Match 4	1: 3,387	\$250	\$500	\$750	\$1,000	\$1,250
Match 3	1: 103	\$5	\$10	\$15	\$20	\$25
Match 2	1: 9.62		\$2			
99.59			Xtra Overall Odds: 8.77			

- (a) Approximately 37.75% of the sales of Kentucky 5 are allocated to the Jackpot prize.
- (b) The holder of a Ticket with a win from a Kentucky 5 Drawing may win only one Prize Category per single game panel in connection with Kentucky 5 Winning Numbers drawn and shall be entitled only to the highest prize won by those numbers.

- (c) The prize money allocated to the Jackpot category shall be divided on a pari-mutuel basis by the number of Kentucky 5 plays winning the Jackpot, rounded down to the nearest dollar.
- (d) The number of Prize Categories and the allocation of prize money among the Prize Categories may be changed at the discretion of the President and Board of Directors. Such change shall be announced by public notice through amendment of these Rules and Regulations.

9. CLAIM PERIOD, CLAIMING PRIZES, DETERMINATION OF PRIZE WINNERS, VALIDATIONS AND ALL OTHER MATTERS.

All other matters and claims relating to this “Kentucky 5” Game, including but not limited to purchases, transactions, determination of prize winners, validation, and prize claims, are governed by Kentucky law and the official Draw Game General Rules, incorporated herein by reference. The purchase of “Kentucky 5” through the KLC website (“iLottery”) is governed by the Rules for the iLottery Purchase of Draw Games and the iLottery Terms of Use, which are incorporated, by reference, in addition to these Rules. These Rules collectively contain the sole and exclusive remedy for any and all claims.