

**KENTUCKY LOTTERY CORPORATION
OFFICE OF THE PRESIDENT
RULES AND REGULATIONS
“ELECTRIC DIAMONDS” SCRATCH OFF GAME NO. 120**

1. GENERAL PROVISIONS

“ELECTRIC DIAMONDS” tickets are governed by these Game Rules and Regulations and the **General Rules Governing Instant (Scratch-off) Games (“Scratch-off General Rules”)**, which are incorporated herein by reference in their entirety. **The Scratch-off General Rules together with these Game Rules and Regulations govern all matters and claims relating to Scratch-off Games including tickets, transactions, drawings, prizes and prize claims. These Rules contain the sole and exclusive remedy for such claims.**

“ELECTRIC DIAMONDS” tickets shall be made available for sale at the discretion of the President of the Kentucky Lottery Corporation. The price of each ticket shall be Three Dollars (\$3.00).

2. GAME SUMMARY

Each “ELECTRIC DIAMONDS” ticket consists of scratch-off material covered play areas containing a total of two (2) separate GAMES identified as “GAME 1” and “GAME 2”, a total of fifty (50) Play Spots and Prize Legend. The player determines if the ticket is a winner by removing the scratch-off material from the play area and as set forth for each GAME below. A player may win up to eight (8) times and up to Fifty Thousand Dollars (\$50,000.00) on each “ELECTRIC DIAMONDS” ticket.

GAME 1: GAME 1 consists of scratch-off material covered play area containing forty-four (44) Play Spots thirty (30) “GAME 1” Numbers Play Spots and fourteen (14) “Your Numbers” Play Spots) and a Prize Legend. The player determines if the ticket is a winner by removing the scratch-off material from the “Your Numbers” Play Area of the ticket. If the player reveals three (3) or four (4) matching symbols in the “GAME 1” Play Area, the player shall win the corresponding prize shown in the “Prize Legend” for that Play Symbol.

GAME 2: GAME 2 consists of scratch-off material covered play area containing six (6) Play Spots. The player determines if the ticket is a winner by removing the scratch-off material from the “GAME 2” play area. If the player reveals a “Money Bag” Play Symbol the player shall win Ten Dollars (\$10) instantly.

The game consists of approximately 1,920,000 tickets ordered. The approximate number of winners and the value of the prizes, along with the approximate odds of winning based on 1,920,000 tickets ordered, are listed below.

The determination of prize winners is subject to validation pursuant to the following Prize Structure and as set forth in the Scratch-off General Rules, respectively.

“ELECTRIC DIAMONDS”

Instant Game #120

Prize Structure

<u>PRIZE</u>	<u>TOTAL EXPECTED WINNERS</u>	<u>CONSOLIDATED ODDS OF 1:</u>
\$3	211,200	9.09
\$5	153,600	12.50
\$10	38,400	50.00
\$15	19,200	100.00
\$20	38,400	50.00
\$30	19,984	96.08
\$50	1,600	1,200.00
\$100	384	5,000.00
\$1,000	64	30,000.00
\$50,000	3	640,000.00
TOTAL GAME ODDS		3.98

BASED ON 1,920,000 TICKETS ORDERED
PRIZE FUND \$3,773,520.00.00 (65.51%)

REORDER SUBJECT TO SECTION 5

3. **GAME SYMBOLS** – The Game Symbols for “ELECTRIC DIAMONDS” are set forth below.

The exact Game Symbols as set forth in these Game Rules and Regulations must appear over top of the “Game 1” rub-off area of the ticket.

- a. **“GAME 1” Numbers Play Symbols:** There are thirty (30) “GAME 1” Play Spots. The symbols will appear in black in positive with Captions in black in positive as shown below.

01 02 03 04 05 06 07 08 09 10 11 12 13 14 15
16 17 18 19 20 21 22 23 24 25 26 27 28 29 30
31 32 33 34 35 36 37 38 39 40

The exact Game Symbols as set forth in these Game Rules and Regulations must appear beneath the rub-off area of the ticket.

- a. **“GAME 1” Caption Symbols:** There are thirty (30) “GAME 1” Play Spots. The symbols will appear in black in positive with Captions in black in positive as shown below.

01	02	03	04	05	06	07	08	09	10	11	12	13	14	15
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40					

- b. **“GAME 1” Play Symbols:** There are thirty (30) “GAME 1” Play Spots. The symbols will appear in black in positive with Captions in black in positive as shown below.



- c. **“Your Numbers” Play Symbols:** There are fourteen (14) “Winning Numbers” Play Spots. The Symbols will appear in black in positive with Captions in black in positive as shown below.

01	02	03	04	05	06	07	08	09	10	11	12	13	14	15
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40					

- d. **“GAME 2” Play Symbols:** There are six (6) “GAME 2” Play Spots. The symbols will be in black in positive with Captions in black in positive as shown below.



- e. **Legends:** The Legends below will be imaged in the “GAME 1” play area.

YOUR NUMBERS

4. **DETERMINATION OF “ELECTRIC DIAMONDS” PRIZE WINNERS**

The determination of prize winners is subject to “Ticket Validation Requirements” and “Claim Period” set forth in the Scratch-off General Rules, and as set forth below:

Each “**ELECTRIC DIAMONDS**” ticket consists of scratch-off material covered play areas containing a total of two (2) separate GAMES identified as “GAME 1” and “GAME 2”, a total of fifty (50) Play Spots and Prize Legend. The player determines if the ticket is a winner by removing the scratch-off material from the play area and as set forth for each GAME below. A player may win up to eight (8) times and up to Fifty Thousand Dollars (\$50,000.00) on each “**ELECTRIC DIAMONDS**” ticket.

GAME 1: GAME 1 consists of a scratch-off material covered play area containing forty-four (44) Play Spots thirty (30) “GAME 1” Play Spots and fourteen (14) “Your Numbers” Play Spots) and a Prize Legend. The player determines if the ticket is a winner by removing the scratch-off material from the “Your Numbers” Play Area of the ticket. If the player reveals three (3) or four (4) matching symbols in the “GAME 1” Play Area, the player shall win the corresponding prize shown in the “Prize Legend” for that Play Symbol.

GAME 2: GAME 2 consists of a scratch-off material covered play area containing six (6) Play Spots. The player determines if the ticket is a winner by removing the scratch-off material from the “GAME 2” play area. If the player reveals a “Money Bag” Play Symbol the player shall win Ten Dollars (\$10) instantly. The prizes that may be awarded are as follows:

\$3	=	(Three Dollars) or
\$5	=	(Five Dollars) or
\$10	=	(Ten Dollars) or
\$15	=	(Fifteen Dollars) or
\$20	=	(Twenty Dollars) or
\$30	=	(Thirty Dollars) or
\$50	=	(Fifty Dollars) or
\$100	=	(One Hundred Dollars) or
\$1,000	=	(One Thousand Dollars) or
\$50,000	=	(Fifty Thousand Dollars).

5. REORDER

If determined by the KLC’s President or her designee, and as set forth in the General Rules, this game (KY-120) is subject to a full reorder of tickets. The full reorder may consist of the prize structure set out below.

Reorder Amount: Full Reorder		
Order Quantity: 1,920,000 tickets		
Pool Size: 120,000 tickets		
Tier	\$ Prize	Winners
1	\$3	211,200
2	\$5	153,600
3	\$10	38,400
4	\$15	19,200
5	\$20	38,400
6	\$30	19,984
7	\$50	1,600
8	\$100	384
9	\$1,000	64
Top Prize	\$50,000	3

6. CLAIM PERIOD, CLAIMING PRIZES, DETERMINATION OF PRIZEWINNERS, VALIDATIONS AND ALL OTHER MATTERS.

All other matters and claims relating to this Scratch-off Game, “ELECTRIC DIAMONDS”, including but not limited to purchases, transactions, determination of prize winners, validation, and prize claims, are governed by Kentucky law and the

official Scratch-off General Rules, incorporated herein by reference. These Rules contain the sole and exclusive remedy for any and all claims.