

KENTUCKY LOTTERY CORPORATION
OFFICE OF THE PRESIDENT
RULES AND REGULATIONS
"20X THE CASH" - INSTANT GAME NO. 917

GAME SUMMARY

Instant **"20X THE CASH"** tickets shall be made available for sale at the discretion of the President of the Kentucky Lottery Corporation and shall continue on sale until the President announces a termination date. The price of each ticket shall be two dollars (\$2.00), unless authorized by the President at a discount for promotional purposes.

Each **"20X THE CASH"** ticket consists of a scratch-off material covered play area containing a total of fourteen (14) Play Spots (ten (10) "Your Numbers" Play Spots, two (2) "Winning Numbers" Play Spots and two (2) Bonus Numbers Play Spots) and twelve (12) Prize Spots. The player determines if the ticket is a winner by removing the scratch-off material from the play area. If the player matches any of the "Your Numbers" Play Symbols or either of the "Bonus Numbers" Play Symbols to either of the "Winning Numbers" Play Symbols, the player shall win the corresponding prize amount shown directly below that matching "Your Numbers" Play Symbol or "Bonus Numbers" Play Symbols. If the player reveals a "2X", "5X", 10X, or "20X" multiplier symbol in the "Your Numbers" play area or the "Bonus Numbers" play area, the player shall win two (2) times, five (5) times, ten (10) times or twenty (20) times the prize shown directly below that symbol respectively. If the player reveals a "STAR" symbol in the "Your Numbers" play area, the player shall win DOUBLE (two times) all twelve (12) prizes shown. A player may win up to twelve (12) times and up to Twenty-Five Thousand Dollars (\$25,000.00) on each **"20X THE CASH"** ticket.

The game consists of approximately 2,880,000 tickets ordered. The approximate number of winners and the value of the prizes, along with the approximate odds of winning based on 2,880,000 tickets ordered, are listed below. The actual number of winners, the actual prize fund, the actual percentage payout and the actual odds of winning may vary based upon the actual number of tickets available for sale, and will vary in the event of a reorder of tickets. Chances of winning and number of prizes will change as prizes are won. Tickets may continue to be sold after some prizes, including all top prizes, have been claimed.

The determination of prize winners is subject to validation pursuant to the following Prize Structure and Sections 5 and 6, below, entitled "Claim Period" and "Ticket Validation Requirements," respectively.

"20X THE CASH"

Instant Game #917

Prize Structure

<u>PRIZE</u>	<u>TOTAL EXPECTED WINNERS</u>	<u>CONSOLIDATED ODDS OF 1:</u>
\$2	326,400	8.82
\$5	172,800	16.67
\$10	57,600	50.00
\$20	19,200	150.00
\$30	19,200	150.00
\$50	4,728	609.14
\$100	720	4,000.00
\$200	240	12,000.00
\$500	96	30,000.00
\$1,000	96	30,000.00
\$25,000	4	720,000.00
TOTAL GAME ODDS		4.79

2X = WIN 2 TIMES PRIZE SHOWN

5X = WIN 5 TIMES PRIZE SHOWN

10X = WIN 10 TIMES PRIZE SHOWN

20X = WIN 20 TIMES PRIZE SHOWN

STAR = WIN DOUBLE ALL PRIZES SHOWN

BASED ON 2,880,000 TICKETS ORDERED

PRIZE FUND \$3,653,200 (63.42%)

REORDER SUBJECT TO SECTION 13

1. DEFINITIONS

A. **Lottery** means the Kentucky Lottery Corporation.

B. **KLC** means the Kentucky Lottery Corporation.

C. **President** means the President of the Kentucky Lottery Corporation or any other person to whom the President's authority is lawfully delegated.

D. **Pack** shall mean a quantity of 150 contiguous, fanfolded tickets bearing a common pack number and consecutive ticket numbers.

E. **Pack Ticket Number** means a thirteen (13) digit numeric code imaged in black ink and located on the back of the ticket.

E. Find a designated cashing agent using our online search tool.

3. DETERMINATION OF INSTANT PRIZE WINNERS'

The determination of prize winners is subject to validation pursuant to the paragraphs below entitled "CLAIM PERIOD" and "TICKET VALIDATION REQUIREMENTS".

A. Each **"20X THE CASH"** ticket consists of a scratch-off material covered play area containing a total of fourteen (14) Play Spots (ten (10) "Your Numbers" Play Spots, two (2) "Winning Numbers" Play Spots and two (2) Bonus Numbers Play Spots) and twelve (12) Prize Spots. The player determines if the ticket is a winner by removing the scratch-off material from the play area. If the player matches any of the "Your Numbers" Play Symbols or either of the "Bonus Numbers" Play Symbols to either of the "Winning Numbers" Play Symbols, the player shall win the corresponding prize amount shown directly below that matching "Your Numbers" Play Symbol or "Bonus Numbers" Play Symbols. If the player reveals a "2X", "5X", 10X, or "20X" multiplier symbol in the "Your Numbers" play area or the "Bonus Numbers" play area, the player shall win two (2) times, five (5) times, ten (10) times or twenty (20) times the prize shown directly below that symbol respectively. If the player reveals a "STAR" symbol in the "Your Numbers" play area, the player shall win DOUBLE (two times) all twelve (12) prizes shown. A player may win up to twelve (12) times and up to Twenty-Five Thousand Dollars (\$25,000.00) on each **"20X THE CASH"** ticket. The prizes that may be awarded are as follows:

\$2	= (two dollars) or
\$5	= (five dollars) or
\$10	= (ten dollars) or
\$20	= (twenty dollars) or
\$30	= (thirty dollars) or
\$50	= (fifty dollars) or
\$100	= (one hundred dollars) or
\$200	= (two hundred dollars) or
\$500	= (five hundred dollars) or
\$1,000	= (one thousand dollars) or
\$25,000	= (twenty-five thousand dollars)

4. TICKET RESPONSIBILITY

A. An Instant Game Ticket is a bearer instrument.

B. The KLC shall not be responsible for lost or stolen Instant Game Tickets.

C. The KLC shall not be responsible for tickets claimed by a player in error for a

lower prize at a Retailer location.

5. CLAIM PERIOD

All prizes for this Instant Game must be claimed no later than one hundred and eighty (180) days after the announced end of sales for this game. Any prize not claimed by that date, and in the manner prescribed in this directive and on the back of each ticket, shall be forfeited.

6. TICKET VALIDATION REQUIREMENTS

To be a valid **"20X THE CASH"** Instant Game Ticket, all of the following requirements must be met:

- A. Exactly fourteen (14) Play Symbols and twelve (12) Prize Symbols must appear beneath the scratch-off area on the face of the ticket.
- B. Exactly fourteen (14) Play Symbol Captions and twelve (12) Prize Symbol Captions must appear below each of the fourteen (14) Play Symbols and twelve (12) Prize Symbols in the game play area, and each Play Symbol Caption must correspond with the Play Symbol under which it appears.
- C. The Legends, Play Symbols, Play Symbol Captions, Prize Symbols, Prize Symbol Captions identified in Section 1, and Ticket Validation Number, Pack Ticket Number and Bar Code on the ticket must be imaged in black and red ink in their entirety and be fully legible. Any deviation thereof must be submitted by claim for reconstructive verification.
- D. The ticket must be intact.
- E. The ticket must not be mutilated, altered, unreadable, reconstituted or tampered with in any manner.
- F. The ticket must not be counterfeit.
- G. The ticket must have been issued by the KLC in an authorized manner and must not be stolen nor appear on any list of voided tickets on file at the KLC.
- H. The Legends, Play Symbols, Play Symbol Captions, Prize Symbols, Prize Symbol Captions identified in Section 1, and Pack Ticket Number and Ticket Validation Number, must be right-side-up and not reversed in any manner. Any deviation thereof must be submitted by claim for reconstructive verification.
- I. The ticket must be complete and not miscut, and have exactly one (1) eighteen (18) digit Ticket Validation Number, Legends, Play Symbols, Play Symbol

Captions, Prize Symbols, and Prize Symbol Captions, if applicable, as identified in Section 1, present in the play area on the front of the ticket. It must also have one (1) unique bar-coded representation made up of twenty-four (24) decimal digits that include the Game Identification Number, the Ticket Validation Number and Pack Number imaged on the back of the ticket, and one (1) unique 12o5 bar-coded representation made up of twenty-four (24) decimal digits that include Game Identification Number, Pack Number and Ticket Number imaged on the back off the ticket and the one (1) unique PDF4 I 7 bar-coded representation made up of twenty-one (21) decimal digits that include the Game Identification Number, Ticket Validation Number, and security digits imaged on the front of the ticket covered by scratch off coating.

- J. The Ticket Validation Number and Pack Ticket Number of an apparent winning ticket must be confirmed by the KLC as that of a winning ticket and must not have been previously paid.
- K. The ticket must not have a hole punched through it and must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- L. Each of the Play Symbols must be exactly one of those described in the paragraphs above entitled "1. DEFINITIONS: "Play Symbol" and "Play Symbol Caption," respectively.
- M. The Legends, Play Symbols, Play Symbol Captions, Prize Symbols, Prize Symbol Captions identified in Section 1, and Ticket Validation Number, Pack Ticket Number and Bar Code on the ticket must be imaged in the specified font sizes and correspond precisely to the artwork for this Instant Game on file at the KLC.
- N. The display printing must be regular in every respect and correspond precisely with the artwork for this Instant Game on file at the KLC.
- O. The ticket must pass all validation tests of the KLC. Any ticket(s) not passing all the validation tests in this section are void and ineligible for any prize.

7. TAXES

Kentucky and federal withholding shall be withheld by the KLC from prize payments in such amounts as may be required, in accordance with applicable provisions of state and federal law. Prizes are subject to set off of certain debts as required by law.

8. DISPUTES

In the event a dispute between the KLC and the ticket bearer occurs as to whether a ticket is a winning ticket and the ticket prize has not been paid, the President may, solely at his or her discretion, replace the disputed ticket(s) with an unplayed ticket or tickets of equivalent sale price from a current KLC Instant Game. This shall be the sole and exclusive remedy of the bearer of the ticket in the event of such disputes.

9. GOVERNING LAW

In purchasing a ticket, the purchaser agrees to comply with and abide by applicable Kentucky state laws; all rules, regulations, directives and final decisions of the KLC; and all procedures established by the President for the conduct of the game. Persons altering tickets are subject to prosecution.

10. PURCHASE AND PRIZE RESTRICTIONS

No Instant Game Ticket shall be purchased and no prize paid to any of the following persons: any member of the Board of Directors, officer or employee of the KLC; any vendor (as defined in KRS 154A.010) or related entity; any member of the Board of Directors, officer, employee of, partner in, or owner of any vendor or related entity to the vendor; or any spouse, child, brother, sister, or parent residing as a member of the same household in the principal place of abode of any said person.

11. TERMINATION OF THE GAME

The President, at any time, may announce an end of sales date for the game. No tickets for this game shall be distributed to Retailer locations after that date.

12. RETAILER CONDUCT

- A. Retailers shall sell their tickets in sequential order within a pack, and in Pack-Number order.
- B. Retailers are prohibited from exchanging packs with other Retailers.
- C. Retailers are prohibited from playing Instant Game Tickets using any method other than fair chance, or in any manner contrary to the principle that every ticket has an equal and random chance of winning a prize.
- D. Retailers and Retailers' employees are prohibited from placing their own or any other name on any ticket not purchased and redeemed by said Retailer or employee.

13. REORDER

If determined by the KLC's President or her designee, this game (KY-917) is subject to a full or partial reorder of tickets. The partial reorder quantity will be based on a subset of the original prize structure proportionate to each prize level, such that the odds for each prize, including the top prize, remain the same. All new prizes from the reorder quantity will be added to the value of prizes from the original game prizes and become part of the total prizes for the game. The reorder may consist of one of the prize structures set out below.

Reorder Amount: 1/4 reorder of the game Order Quantity: 720,000 tickets Pool Size: 120,000 tickets		
Tier	\$ Prize	Winners
1	\$2	81,600
2	\$5	43,200
3	\$10	14,400
4	\$20	4,800
5	\$30	4,800
6	\$50	1,182
7	\$100	180
8	\$200	60
9	\$500	24
10	\$1,000	24
Top Prize	\$25,000	1

Reorder Amount: Half reorder of the game Order Quantity: 1,440,000 tickets Pool Size: 120,000 tickets		
Tier	\$ Prize	Winners
1	\$2	163,200
2	\$5	86,400
3	\$10	28,800
4	\$20	9,600
5	\$30	9,600
6	\$50	2,364
7	\$100	360
8	\$200	120
9	\$500	48
10	\$1,000	48
Top Prize	\$25,000	2

Reorder Amount: 3/4 reorder of the game Order Quantity: 2,160,000 tickets Pool Size: 120,000 tickets		
Tier	\$ Prize	Winners
1	\$2	244,800
2	\$5	129,600
3	\$10	43,200
4	\$20	14,400
5	\$30	14,400
6	\$50	3,546
7	\$100	540
8	\$200	180
9	\$500	72
10	\$1,000	72
Top Prize	\$25,000	3

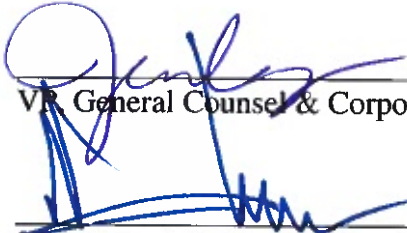
Reorder Amount: Full reorder of the game Order Quantity: 2,880,000 tickets Pool Size: 120,000 tickets		
Tier	\$ Prize	Winners
1	\$2	326,400
2	\$5	172,800
3	\$10	57,600
4	\$20	19,200
5	\$30	19,200
6	\$50	4,728
7	\$100	720
8	\$200	240
9	\$500	96
10	\$1,000	96
Top Prize	\$25,000	4



Director of Scratch Games

9/21/23

Date



V.R. General Counsel & Corporate Secretary

9/21/23

Date

Chairman of the Board

9/22/23

Date