

KENTUCKY LOTTERY CORPORATION

RULES AND REGULATIONS

FAST PLAY \$5 FULL OF \$250s

Adopted November 17, 2023

KENTUCKY LOTTERY CORPORATION

GAME RULES AND REGULATIONS

FAST PLAY \$5 FULL OF \$250s

1. CREATION

Pursuant to the laws creating and governing the Kentucky Lottery Corporation, there is hereby created an instant terminal game, Fast Play, hereinafter called “FAST PLAY \$5 FULL OF \$250s” which shall be conducted pursuant to these Rules and Regulations and KRS Chapter 154A and shall continue until the President publicly announces a termination date. FAST PLAY \$5 FULL OF \$250s is a standalone Fast Play game and does not contribute to a Rolling Jackpot.

Sales of FAST PLAY \$5 FULL OF \$250s are effective at the start of business on or about April 15, 2024, at approximately 5:00 a.m. ET, or as announced by the Lottery. Fast Play games, including FAST PLAY \$5 FULL OF \$250s are not available for purchase through iLottery.

2. DEFINITIONS

The following words and terms shall have the following meaning unless otherwise indicated:

- (a) **KLC or Lottery** – The Kentucky Lottery Corporation;
- (b) **President** – President of the Kentucky Lottery Corporation or any other person to whom the President’s authority is lawfully delegated;
- (c) **FAST PLAY game** – Fast Play games are an immediate print and play terminal game. They are designed to provide Players with instant gameplay results that are generated by a host computer and printed by a lottery terminal. The Player does not select his or her own numbers or play symbols. The outcome is determined by the system at the point of purchase (the Drawing) and is not determined by a scheduled drawing or by the skill or judgment of the Player. The system distributes outcomes based on the probabilities within the prize structure. This Fast Play game does not participate in a Rolling Jackpot. Information about available prizes and odds is below in Section 10, entitled, Determination of Prize Winners and Probability of Winning.

- (d) **WINNING NUMBERS** – Six (6) computer-selected WINNING NUMBERS Symbols from a field of fifty (50) numbers from the SYMBOL BANK BELOW.

| | | | | | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 |

- (e) **YOUR NUMBERS**– Sixteen (16) computer-selected YOUR NUMBERS Symbols from a field of fifty (50) numbers from the SYMBOL BANK BELOW. Each YOUR NUMBER symbol is associated with a PRIZE from the Symbol Bank.

| | | | | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |
| 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 |
| 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 |
| 46 | 47 | 48 | 49 | 50 | | | | |

- (f) **\$25 BONUS NUMBER**- One (1) computer-selected number from a field of (1) through fifty (50) numbers from the \$25 Bonus NUMBERS SYMBOL BANK displayed on a cash bag underneath YOUR NUMBERS.
- (g) **2X BONUS NUMBER** - One (1) computer-selected number from a field of (1) through fifty (50) numbers from the 2X Bonus NUMBERS SYMBOL BANK displayed on a cash bag underneath the \$25 Bonus.

- (h) **\$25 AND 2X BONUS NUMBER SYMBOL BANK-** Numbers from a field of one (1) through fifty (50).

| | | | | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |
| 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 |
| 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 |
| 46 | 47 | 48 | 49 | 50 | | | | |

- (i) **PRIZE SYMBOL BANK** – The eight (8) Winning Symbols representing the cash amounts of: FIVE DOLLARS (\$5); TEN DOLLARS (\$10); FIFTEEN DOLLARS (\$15); TWENTY DOLLARS (\$20); TWENTY FIVE DOLLARS (\$25); FIFTY DOLLARS (\$50); ONE HUNDRED DOLLARS (\$100); AND TWO HUNDRED FIFTY DOLLARS (\$250) are displayed underneath each YOUR NUMBERS.

| | | | |
|-------------|-------------|--------------|--------------|
| \$5 | \$10 | \$15 | \$20 |
| \$25 | \$50 | \$100 | \$250 |

- (j) **Retailer** - A person licensed to sell lottery Tickets who has been approved and contracted with to sell Kentucky FAST PLAY \$5 FULL OF \$250s Tickets.
- (k) **Ticket** – A Kentucky FAST PLAY \$5 FULL OF \$250s Ticket, if produced by a Retailer or a self-service vending machine in an authorized manner. A FAST PLAY \$5 FULL OF \$250s Ticket shall include the following information:
- How to Play section
 - Reveal Area
 - Ticket Price
 - External Serial Number
 - Date/time Ticket printed

- Ticket barcode

This Ticket shall be the only valid proof of the Player's purchase and shall be the only valid receipt for claiming or redeeming a prize.

3. PURPOSE AND GENERAL DESCRIPTION

Each FAST PLAY \$5 FULL OF \$250s Ticket play area will contain six (6) computer-selected WINNING NUMBERS Symbols from the WINNING NUMBERS SYMBOL BANK, sixteen (16) computer-selected YOUR NUMBERS Symbols from the YOUR NUMBERS SYMBOL BANK displayed in a four by four grid, one (1) computer-selected \$25 BONUS NUMBER and one (1) computer-selected 2x BONUS NUMBER from the \$25 and 2X BONUS NUMBER SYMBOL BANK. The purpose of the FAST PLAY \$5 FULL OF \$250s game shall be to match any of YOUR NUMBERS to the WINNING NUMBERS, win the corresponding prize shown directly below that matching YOUR NUMBER. Match any of YOUR NUMBERS to the \$25 BONUS NUMBER, win \$25 instantly. Match any of YOUR NUMBERS to the 2X BONUS NUMBER, win two (2) times the corresponding prize shown directly below that matching YOUR NUMBER. A Player can win up to eight (8) times and up to two hundred and fifty dollars (\$250) and on a Ticket..

All prizes won on a FAST PLAY \$5 FULL OF \$250s Ticket must be claimed within 180 days of purchase.

4. TICKET SALES RETAILERS

- (a) FAST PLAY \$5 FULL OF \$250s Ticket sales may only be made through such duly licensed Retailers as the President will appoint and contract with as provided in the Lottery's governing statutes, rules, and regulations (relating to Ticket sales retailers).
- (b) The Lottery may, at its discretion, terminate sales, without prior notice, by any retailer upon the grounds set forth in the Retailer contract (and any amendments thereto) in KRS Chapter 154A, and in any administrative regulations adopted from time to time by the Lottery, copies of which may be obtained from the Lottery's corporate headquarters upon written request.

5. TICKET PRICE

The cost of FAST PLAY \$5 FULL OF \$250s is five dollars (\$5.00) per Ticket.

6. TICKET CHARACTERISTICS AND RESTRICTIONS FOR TICKET PURCHASES FROM RETAILERS

- (a) Tickets may be purchased from a terminal operated by a Retailer or purchased from a designated self-service vending machine at certain Retailer locations where available.
 - (1) To purchase a Ticket from a terminal operated by a Retailer, the Player verbally asks a Retailer for a FAST PLAY \$5 FULL OF \$250s Ticket, remits payment to the Retailer for the price of the Ticket, and the Retailer will print a Ticket for the Player.
 - (2) To purchase a Ticket from a self-service vending machine, the Player follows the instructions on the screen and must insert payment for the price of the Ticket into the vending machine. The vending machine will then issue a Ticket to the Player.
- (b) “Play It Again” is not available for a FAST PLAY \$5 FULL OF \$250s Ticket.
- (c) A FAST PLAY \$5 FULL OF \$250s Ticket may not be canceled.
- (d) By purchasing a Kentucky FAST PLAY \$5 FULL OF \$250s Ticket, the Player agrees to abide by these Rules and Regulations, as determined by the Lottery.

7. TICKET RESPONSIBILITY FOR TICKETS PURCHASED FROM A RETAILER

- (a) A winning Kentucky FAST PLAY \$5 FULL OF \$250s Ticket purchased from a Retailer is deemed to be a bearer instrument until a name is affixed upon the Ticket in the designated area. At that time the Ticket is deemed to be owned for all purposes by the person(s) so named;
- (b) The Lottery shall not be responsible for lost or stolen Kentucky FAST PLAY \$5 FULL OF \$250s Tickets;
- (c) The Lottery shall not be responsible for Kentucky FAST PLAY \$5 FULL OF \$250s Tickets redeemed in error by a Player from a Kentucky FAST PLAY \$5 FULL OF \$250s Retailer.

8. TICKET VALIDATION REQUIREMENTS FOR TICKETS PURCHASED FROM A RETAILER

- (a) **Valid Tickets** – In order to be deemed a valid Kentucky FAST PLAY \$5 FULL OF \$250s Ticket purchased from a Retailer, the apparent winning Ticket must be presented, and all the following conditions must be met:
- (1) The Ticket validation serial number must be present in its entirety. The validation serial number and the selected numbers must both correspond to the computer validation records maintained by the Lottery or its designated draw games vendor;
 - (2) The Ticket must be intact;
 - (3) The Ticket must not be mutilated, altered, reconstituted, or tampered with in any manner;
 - (4) The Ticket must not be counterfeit or an exact duplicate of another winning Ticket;
 - (5) The Ticket must have been issued by the Lottery through an on-line Kentucky FAST PLAY \$5 FULL OF \$250s Retailer in an authorized manner;
 - (6) The Ticket must not have been stolen;
 - (7) The Ticket must be validated in accordance with Section 10 (relating to procedures for claiming and payment of prizes) and submitted for payment within one hundred eighty days (180) days of the purchase date printed on the Ticket;
 - (8) The GAME SYMBOLS and the PRIZE SYMBOLS on the Ticket must be as specified in Section 2 (Definitions);
 - (9) The Ticket data must have been recorded on the central computer system and the Ticket data must match this computer data in every respect;
 - (10) The validation data of an apparent winning Ticket must appear on the official file of winning Tickets and a Ticket with that exact data must not have been previously paid;
 - (11) The Ticket must not be misregistered, defectively printed or printed or produced in error to an extent that it cannot be processed by the Lottery;

- (12) The Ticket must pass all other confidential security checks of the Lottery;
 - (13) By submitting a Kentucky FAST PLAY \$5 FULL OF \$250S Ticket for validation, the Player agrees to abide by the Rules and Regulations pertaining to Kentucky FAST PLAY \$5 FULL OF \$250s, as determined by the President;
 - (14) There must not be any other breach of these Rules and Regulations in relation to the Ticket which, in the opinion of the President, justifies disqualification.
- (b) **Invalid or Defective Tickets** - Any Ticket purchased from a Retailer or from a self-service vending machine and not passing all the validation criteria in this subsection shall be considered void and shall not be paid.
- (1) The determination of the President regarding invalid or defective Tickets shall be final and binding. At the President's discretion, an invalid Ticket may be replaced with a Ticket of equivalent sales price from any current Lottery game;
 - (2) In the event a defective Ticket is purchased or in the event the President determines to adjust an error, the sole and exclusive remedy shall be the replacement of such defective and erroneous Ticket with a Ticket of equivalent sales price from any current Lottery game;
 - (3) In the event a Ticket is not paid by the Lottery and a dispute occurs as to whether the Ticket is a winning Ticket, the Lottery may, at its option, replace the Ticket as provided in paragraph (2) of this subsection. This shall be the sole and exclusive remedy of the holder of the Ticket.

9. PROCEDURES FOR CLAIMING AND PAYMENT OF PRIZES WON ON TICKETS PURCHASED FROM RETAILERS

- (a) Prizes won on a FAST PLAY \$5 FULL OF \$250s Ticket shall be claimed within one hundred and eighty (180) days following the date of purchase which appears on the winning Ticket. All prizes shall be claimed in the same manner as other on-line game prizes as set forth below.
- (b) Tickets having a total cash prize value up to Six Hundred Dollars (\$600.00) may be claimed within one hundred and eighty (180) days following the

date of the Drawing in which the prize was won and may be claimed by:

- (i) presenting the Ticket at any Retailer, provided that such Retailer has sufficient funds available for payment, or at any authorized KLC Cashing Agent;
 - (ii) presenting the Ticket at Lottery headquarters located at 1011 West Main Street, Louisville, Kentucky 40202; or
 - (iii) mailing the signed winning Ticket and an official Lottery claim form to: Kentucky Lottery Corporation, Claims Dept. 100, Louisville, Kentucky 40287-0001.
- (c) Tickets having a total cash prize value of over Six Hundred Dollars (\$600.00) and up to Five Thousand Dollars (\$5,000).
 - (i) Tickets having a total cash prize value of over Six Hundred Dollars (\$600.00) and up to Five Thousand Dollars (\$5,000) may be claimed within one hundred and eighty days (180) days following the date of the Drawing in which the prize was won by presenting the Ticket at any Retailer location that is an authorized cashing agent or in any manner specified in subsection (b) (ii), or (iii) of this section.
- (d) Tickets having a total cash prize value of over Five Thousand Dollars (\$5,000) and up to Twenty Five Thousand Dollars (\$25,000) may be claimed at the Lottery headquarters located at 1011 West Main Street, Louisville, Kentucky 40302 or designated cashing agents may be authorized to cash prizes up to \$25,000.00 within ninety (90) days following the date of the Drawing in which the prize was won; however, Tickets having a total cash prize value over Five Thousand Dollars (\$5,000) not claimed within ninety (90) days must be claimed within one hundred eighty (180) days following the date of the Drawing in which the prize was won by presenting the Ticket in the manner specified in subsection (b) (ii), or (iii) of this section.
- (e) Tickets having a total cash prize value of over Twenty-Five Thousand Dollars (\$25,000) must be claimed at the Lottery headquarters located at 1011 West Main Street, Louisville, Kentucky.
- (f) The Kentucky Lottery Corporation reserves the right in its sole discretion to increase the total cash prize values that may be claimed at cashing agents. Players can contact the Lottery headquarters or a Lottery Retailer for current cashing limits.

- (g) In the event a single Ticket contains multiple wins, the prize amounts shall be added together and shall be paid in accordance with the prize payment limits specified in subsections (b) through (e) of this section.
- (h) The payment of prizes to persons under eighteen (18) years of age and to those persons who may die before receiving any or all a particular prize shall be paid in accordance with KRS 154A.110 (relating to prizes payable after the death of a prize winner and payment to persons under eighteen (18) years of age), and rules promulgated with respect thereto.
- (i) The Lottery shall be discharged of all liability after payment of prizes as provided in KRS 154A.110(4) (relating to discharge of Lottery liability upon payment).

10. DETERMINATION OF PRIZE WINNERS AND PROBABILITY OF WINNING

- (a) The determination of prize winners for FAST PLAY \$5 FULL OF \$250s is subject to validation pursuant to the following Prize Structure and Sections 8 and 9, above. The prizes that may be awarded, their respective odds, and overall odds are as follows:

| Prize | Estimated Odds |
|--------------|-----------------------|
| \$250 | 1:218.18 |
| \$100 | 1:436.46 |
| \$50 | 1:452.83 |
| \$25 | 1:135.59 |
| \$20 | 1:141.18 |
| \$15 | 1:40.00 |
| \$10 | 1:16.84 |
| \$5 | 1:6.96 |
| Overall Odds | 1:3.97 |

- (b) The FAST PLAY \$5 FULL OF \$250s prizes will be replenished in the prize structure automatically when each prize is won.
- (c) The number of Prize Categories and the allocation of prize money among the Prize Categories may be changed at the discretion of the President and Board of Directors. Such change shall be announced by public notice.

11. UNCLAIMED PRIZE MONEY

All prize money on winning Kentucky FAST PLAY \$5 FULL OF \$250s Tickets may be retained by the President for payment to the person entitled thereto. In the event no claim

or redemption is made within one hundred eighty days (180) days of the purchase date printed on the Ticket, the prize money shall be deposited and paid out in accordance with KRS 154A.110(3).

12. WITHHOLDING AND DEBT SET OFF

Kentucky and federal withholding shall be withheld by the Lottery from prize payments in such amounts as may be required, in accordance with applicable provisions of state and federal law. Prizes are subject to set off of certain debts as required by law.

13. PURCHASE AND PRIZE PAYMENT RESTRICTIONS

- (a) Lottery Tickets may only be sold to persons eighteen (18) years of age or older;
- (b) No Ticket shall be purchased and no prize paid to any of the following persons: any member of the Board of Directors, officers, or employees of the KLC; any vendors (as defined in KRS 154A.010) or related entities, or any member of the board of directors, officers, employees of, partners in, or owners of any vendors or related entities to the vendors; or any spouse, child, brother, sister, or parent residing as a member of the same household in the principal place of abode of any said person.

14. GOVERNING LAW

- (a) In purchasing a Ticket, the purchaser agrees to comply with and abide by applicable laws, all lottery Rules and Regulations, instructions, conditions and final decisions of the President, and all procedures established by the President for conduct of the Kentucky FAST PLAY \$5 FULL OF \$250sgame;
- (b) All decisions made by the President, including the declaration of prizes and the payment thereof, in the interpretation of the Rules and Regulations shall be final and binding on all Players and on every person making a claim in respect thereof.